AutoBeat

Quick Guide

Installation

AutoBeat is installed by default in the following locations:

```
Mac
AU
/Library/Audio/Plug-Ins/Component/Autobeat.component
VST3
/Library/Audio/Plug-Ins/VST3/Autobeat.vst3
```

Windows

VST3 C:\Program Files\Common Files\VST3\Autobeat.vst3

You can uninstall AutoBeat by simply deleting those file(s).

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Bars)	×	≪	≫	Sel+	Sel-	A	В	с	
Density Intensity	High Low		G2 High Floor Tom		D#3 Ride Cymbal 1		C#3 Cras	sh Cymbal 1		A4 Caba	sa		E			
Rand			М		м	s		м	s		м	s				
			F#2 Closed Hi Hat ▼ A#2 Open Hi Hat				F2 Low Floor Tom			B2 Low-Mid Tom 🔹						
			М		М	S		м	s		М	S				
			C2 Bass Drum 1		C#2 Side Stick	▼ D2 A		oustic Snare 🛛 🔻		D#2 Hand Clap			Co	ру	Pas	ste
Сору	Past	e	М		М	s		м			м					
															By	pass

Usage

The workflow is straightforward: choose some parameters on the left and hit the Generate button (arrowed circle). Once happy with the result, drag and drop the MIDI data from the Beat view into your DAW.

Tool Panel



From left to right, top to bottom

Beat view

Displays the generated beat, which can be dragged and dropped into a MIDI track.

Generate button

Generates events in selected tracks.

Clear button

Clear events in selected tracks.

Increase velocity button

Increases velocity in selected tracks.

Nudge left button

Shifts selected tracks to the left.

Decrease velocity button Decreases velocity in selected tracks.

Nudge right button

Shifts selected tracks to the right.

Mute all button

Mutes all tracks.

Select all button Selects all tracks.

Unmute all button

Unmutes all tracks.

Select one button

Selects the first track.

Left Panel



The Left Panel contains the parameters for the beat prompts, as well as the prompt bank.

From top to bottom

Style selector

Selects the style/genre of the generated beat.

Beat duration selector

The beat duration in bars.

Density selector

The density level, or how many rhythm events should the beat contain.

Intensity selector

The intensity level, or how rhythmic irregularities should the beat contain.

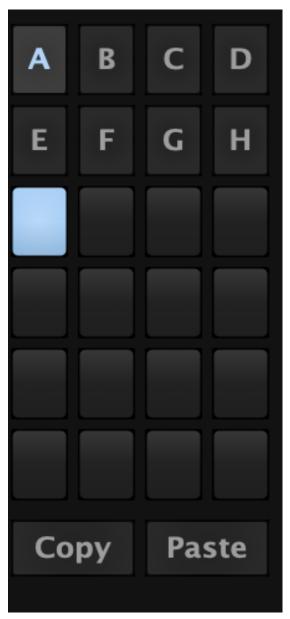
Random amount selector

The amount of randomness in the beat generation process.

Prompt bank

Save up to 8 prompts.

Right Panel



From left to right

Beat bank Save up to 128 beats (8 banks x 16 beats).